**GAME STORY LINE.**

This game is named as Survival-Island. In the game player needs to find the way to escape point. This is an Adventure type game. In the beginning player has 100 points of stamina and 100 points of health. According to player’s decisions these level can be increased or reduced.

After the plane crash player need to reach to the beach. In order to survive within the island player may require to grab the backpack. The backpack is included various items which can help player in various situations. If player decides not to grab the backpack, player will be attacked by a shark. Because the player is in the middle of the sea. Player can also enables a Ninja-Kick skill. After grabbing the backpack, player can decide to follow south route or western route. According to the game, south route is the longest and the most challenging. It may include a shark attack which reduces player’s health and stamina. Western route is the shortest and safest. It will only reduce player’s stamina level from 10 points.

After reaching the beach player can choose to rest or keep going. if player chooses to rest it will reduce 5 points of stamina of the player but the health level stays same.

Then user can enter to the jungle and choose two pathways to cross the jungle and reach the river. First path is the southern path and second path is northern path. If player chooses to follow southern path player will face with a wild-lion attack. Here player may asked to attack by displaying a fight menu. Choices will be decided by the player and reduce player’s health and stamina levels accordingly. If player managed to defeat the wild-lion by choosing attack options wisely, player can cross the jungle and reach to the river. If player chooses to go in north ern path, player will find a ancient Door with a puzzle. Here player have to crack a secret code to open the door by guessing the correct code. Each wrong guess will reduce user’s health and stamina levels. If the player manages to resolve the secret code, player can reach to the river.

After reaching the river player again have two paths to choose from. In the first path there is another pilot named Dave who is also lost his way back. In the second path there is a boat. If player chooses to trust the other pilot and go with him, he will steal the back-pack of the player and leave the player in the middle of the river. There is a crocodile in that way of the river and it will attack the player. Because player is lack of items. Player will not be survived. In the second path player can go by himself with that boat and player can reach to the mountain.

At the bottom of the mountain player should rest and eat some foods to recover his health and stamina levels.

In order to send the rescue message to a rescue helicopter, player needs to reach to the top of the mountain. Because only at the top of the mountain player can catch strong signals. In order to reach to the top of the mountain, player needs to use correct Items to find his way to the top. Each wrong guess may lead to a game over. If the player manages to reach to the top he can use his transmitter to send and receive signals from a rescue-helicopter. Even though user receives a signal, it is not decoded. In the top of the mountain player needs to solve a puzzle to actually receive the signal. If the player successfully decoded the signal he win the game.

* Game is 100% depends on the player’s level of stamina and health. If any of these reaches to points of 0 game is over.
* All the stamina levels and game stage details will be saved to a text file named “save.txt”

Game map is shown below.

